

CROWN PERTH

WESTERN AUSTRALIA

2015 RULES OF THE AUTHORISED GAME OF

- MONEY WHEEL -

Approved under Section 22 of
the *Casino Control Act 1984*
Updated by RAG599 on 19 December 2025

1. DEFINITIONS

1.1 In the Rules of play for the game:

“**Casino Operator**” means the holder of the Casino Licence;

“**Casino Promotional Token**” means a token issued to a player at a table in exchange for a voucher;

“**Dealer**” means the casino employee responsible for the dealing of the game;

“**Legacy Wager**” means a wager applicable to players who are issued a Legacy Wager Marker;

“**Legacy Wager Marker**” means a marker displaying the table minimum, maximum and betting units used to indicate which player(s) are permitted to place a Legacy Wager;

“**Non-valued chips**” means chips not carrying a specified denomination;

“**Particular Symbol**” means a symbol selected by the Casino Operator to represent a section of the wheel and layout as referred to in these rules;

“**Round of Play**” means a period of play commencing with the call of “No more bets” and concluding with the final payment of wagers;

“**Value Chips**” means gaming chips that have a predetermined value and can be exchanged for cash at the casino cage.

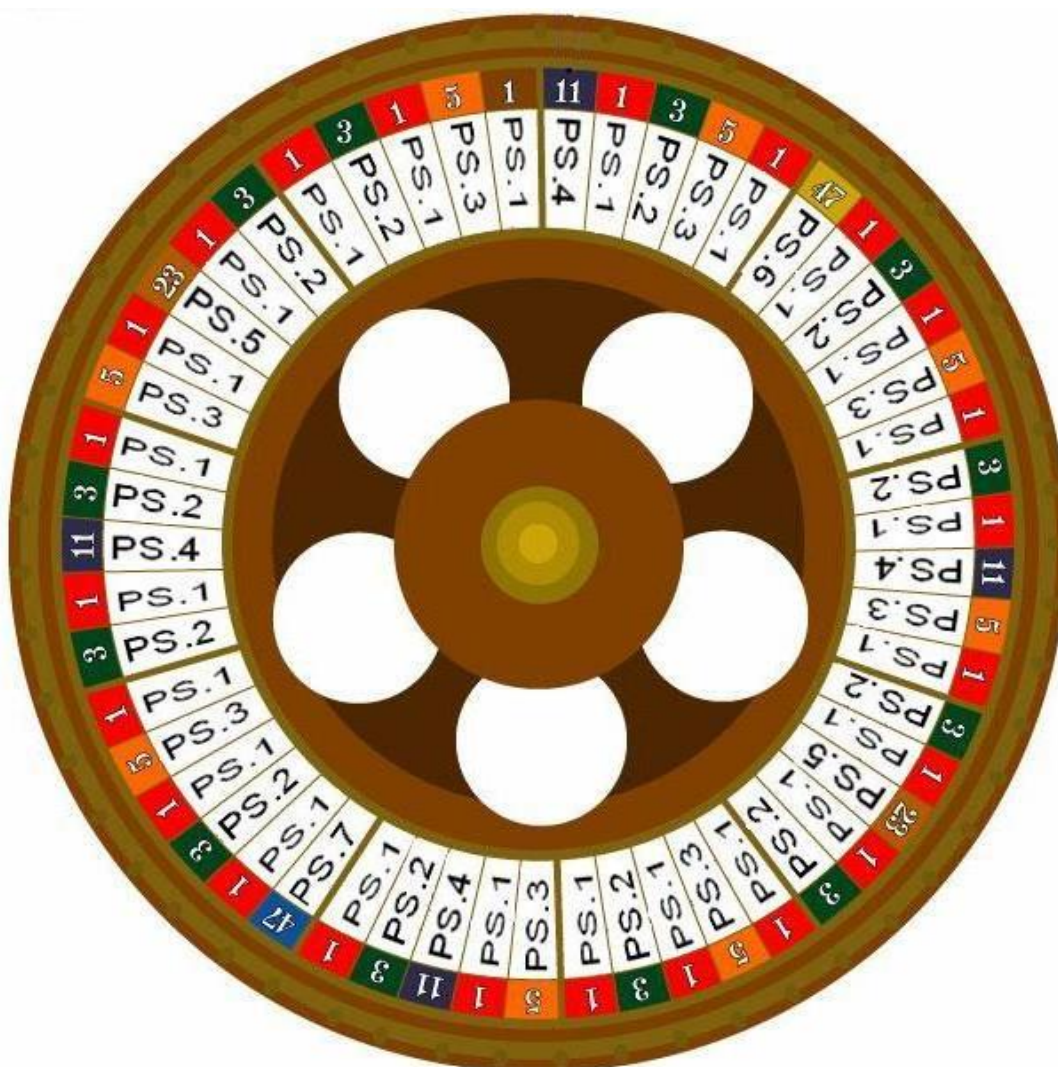
“**Void**” means to invalidate a Round of Play and to return all wagers;

2. EQUIPMENT

2.1 The Game shall be played with a circular wheel which is not less than 1.5 metres in diameter and shall be divided into 52 equally spaced sections as follows:

- (i) 24 sections exhibiting one particular symbol;
- (ii) 12 sections exhibiting a second particular symbol;
- (iii) 8 sections exhibiting a third particular symbol;
- (iv) 4 sections exhibiting a fourth particular symbol;
- (v) 2 sections exhibiting a fifth particular symbol;
- (vi) 1 section exhibiting a sixth particular symbol;
- (vii) 1 section exhibiting a seventh particular symbol;

The sections shall be arranged around the rim of the wheel as shown:



2.2 The game shall be played on the following layout, which may:

- (a) be imprinted with a logo provided the logo does not impede on the Betting Areas; and/ or
- (b) vary in shape and colour.

Layout 1

Sixth particular symbol (6.PS)	47-1	Seventh particular symbol (7.PS)
Fifth particular symbol (5.PS)	23-1	Fifth particular symbol (5.PS)
Fourth particular symbol (4.PS)	11-1	Fourth particular symbol (4.PS)
Third particular symbol (3.PS)	5-1	Third particular symbol (3.PS)
Second particular symbol (2.PS)	3-1	Second particular symbol (2.PS)
One particular symbol (1.PS)	1-1	One particular symbol (1.PS)

Layout 2

47	(6.PS)	47		47	(7.PS)	47
23	(5.PS)	23		23	(5.PS)	23
11	(4.PS)	11		11	(4.PS)	11
5	(3.PS)	5		5	(3.PS)	5
3	(2.PS)	3		3	(2.PS)	3
1	(1.PS)	1		1	(1.PS)	1

3. WAGERS

General

- 3.1. A wager placed on a particular symbol shall:
 - (a) win if that symbol is spun; and
 - (b) lose if any other symbol is spun.
- 3.2. All wagers shall be made by placing Value Chips, Non-value Chips or Promotional Chips on a Table layout.
- 3.3. Non-value Chips;
 - (a) at each table shall be unique in design from Non-value chips at other tables;
 - (b) of a particular colour and design can only be played by one player at any one time;
 - (c) can only be presented for redemption at the table from which they were issued and shall not be redeemed or exchanged at any other location in the casino without prior approval from a Table Games Manager.
- 3.4. Each player shall be responsible for the correct positioning of their wagers regardless of whether or not they are assisted by the Dealer.
- 3.5. Each wager shall be settled strictly in accordance with its position on the layout after the call of "No more bets."
- 3.6. No wager shall be:
 - (a) placed, changed or withdrawn after "No more bets" has been announced; or
 - (b) touched or placed until full payment of all winning wagers within a winning area has been made.
- 3.7. A winning wager may be withdrawn before the next Round of Play.

Payout Odds

- 3.8. Winning wagers shall be paid at the odds listed below:

Wager	Payout Odds
Particular Symbol 1	1 to 1
Particular Symbol 2	3 to 1
Particular Symbol 3	5 to 1
Particular Symbol 4	11 to 1
Particular Symbol 5	23 to 1
Particular Symbol 6	47 to 1
Particular Symbol 7	47 to 1

4. GENERAL RULES FOR DEALING

Table

- 4.1. The Wheel shall be spun by the Dealer; and
- (a) the direction of each spin may be alternated;
 - (b) the Dealer may commence rotating the wheel while wagers are still being placed;
 - (c) no wager shall be placed, changed or withdrawn after the announcement of "No more bets"; and
 - (d) must complete a minimum of 3 revolutions after the call of "No more bets".
- 4.2 The winning result shall be either;
- (a) the section where the indicator is pointing, or
 - (b) where the indicator rests on the peg between two sections, the section that the indicator was last in.
- 4.3 All losing wagers will be removed and winning wagers paid prior to the commencement of the next Round of Play.

5. IRREGULARITIES

- 5.1. If the wheel does not complete a minimum of three (3) revolutions or stops prior to the announcement of No More Bets, a "No spin" shall be announced.
- 5.2. If an Non-value chip that was not issued at a table is found to be a part of:
- (a) a winning wager at the table, then that wager will be paid at the appropriate odds in cash chips, and the player advised that any other inappropriate Non-value chips are to be returned to the table that issued them; or
 - (b) a losing wager at the table, then the Non-value chip will be collected by the Dealer and remain with the table.
- 5.3. If Non-value chips are:
- (a) part of a winning wager and paid at the appropriate odds in cash chips at a table other than their table of issue; or
 - (b) presented for redemption at a table other than their table of issue;
- the value of those chips shall be taken to be the table minimum of the issuing table, unless otherwise verified by a Table Games Manager.

6. GENERAL PROVISIONS

- 6.1. The Casino Operator shall display the minimum wagers, maximum wagers and betting units at the table, which may be altered in the following circumstances:
- (a) where there are no players at the table;
 - (b) all players at that table agree to the change; or
 - (c) by providing players with 10 minutes notice of the change, which shall be displayed at the table.
- 6.2. Where Rule 6.1. (b) or (c) is applied, the Casino operator may offer Legacy Wagers to players permitting them to continue wagering at the table minimum wager and betting units (including side wagers) at the time of altering table limits, provided the player(s) are:
- (a) currently wagering at the table; and
 - (b) wagering with colour chips
- 6.3. Where Rule 6.2. is in force, a Legacy Wager Marker will:
- (a) be assigned to player(s) who have accepted a Legacy Wager; and
 - (b) display the applicable table minimum, maximum and betting units; and
 - (c) remain in view on the table whilst the Legacy Wagers are in force.
- 6.4. Where Rule 6.2. is in force, it shall apply until:
- (a) one (1) hour has elapsed, or the player(s) cease play and leave the table, whichever occurs first; or
 - (b) a longer period as determined at the discretion of Table Games Management.
- 6.5. Partnerships with a view to exceeding the maximum wager as displayed will not be allowed.
- 6.6. After “No more bets” has been called, wagers:
- (a) below the minimum, will be; paid or collected according to the amount placed; or
 - (b) above the minimum but not in accordance with the displayed betting units will be paid or collected to the nearest betting unit below the wager; or
 - (c) above the maximum will be paid or collected up to the displayed maximum.
- and the player shall be advised of the correct limits.
- 6.7. A player, either alone or in concert with any other person, shall not –
- (a) use; or
 - (b) have in their possession or control,
- at or near the gaming table or location related to the playing of a game –
- (c) a calculator;
 - (d) computer; or
 - (e) any other device,
- that is capable, with respect to a game of –
- (f) recording, projecting or analysing an outcome; or
 - (g) changing the probabilities or the playing strategies to be used.

- 6.8. Where a Table Games Manager is satisfied that a player has contravened any provision of these rules, they may:
- (a) declare that any wager made by the player shall be invalid and refunded; and
 - (b) direct that the player shall be excluded from further participation in the game.
- 6.9. The Casino Operator may close any gaming table in the following circumstances:
- (a) where there are no players at the table; or
 - (b) by providing players with 10 minutes notice of the time of closure, which shall be displayed at the table.
- 6.10. The Casino Operator may invalidate the outcome of a game:-
- (a) if the game is disrupted by civil commotion, fire, riot, brawl, robbery, Act of God; or
 - (b) if any fraudulent act is perpetrated by either a player or a Dealer or both, that affects the outcome of the game.
- 6.11. Where the outcome of a game is invalidated, all wagers made by players shall be refunded.
- 6.12. In any dispute that arises from these rules the decision of the Casino Operator shall be final subject to the proviso that the Gaming Commission may review any such decision.

AMENDMENTS**1. Definitions.**

<i>Rule</i>	<i>RAG #</i>	<i>Date Amended</i>
1.1	510	09/06/2016

2. Equipment.

<i>Rule</i>	<i>RAG #</i>	<i>Date Amended</i>
2.2	527	09/11/2017

3. Wagers.

<i>Rule</i>	<i>RAG #</i>	<i>Date Amended</i>

4. General Rules for Dealing.

<i>Rule</i>	<i>RAG #</i>	<i>Date Amended</i>
4.1	510	09/06/2016

5. Irregularities.

<i>Rule</i>	<i>RAG #</i>	<i>Date Amended</i>

6. General Provisions.

<i>Rule</i>	<i>RAG #</i>	<i>Date Amended</i>
6.5	510	09/06/2016
6.2-6.4	599	19/12/2025